
Train Simulator: PRR GE 44 Loco Add-On Pack



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About This Content

The GE 44-ton switcher is a small but tough switching locomotive first built in the 1940s, and is now available as a Pennsylvania Railroad switcher for the Horseshoe Curve.

Built by General Electric specifically to weigh no more than 44 short tons in order to fit in with the labour agreements for train crews in those days, the GE 44-tonner was created during the early days of the transition from steam to diesel freight haulage in North America and found work on railroads across the country. Regulations at the time said that any locomotive weighing more than 44 tons must have a second crewman in the cab: the GE 44-tonner could be run with only a driver, saving money for the railroad. More than 350 examples were built up until 1956, with various power units being fitted over the years, and around 20 still exist in preservation across the US and beyond.

Developed for Dovetail Games by Digital Train Models, the GE 44-ton switcher comes in PRR black livery with scenarios for the [Horseshoe Curve](#) route.

Includes:

Includes the General Electric 44-Tonner switcher diesel locomotive in Pennsylvania Railroad black livery, featuring opening cab doors and windows.

Scenarios

4 scenarios for Horseshoe Curve:

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- Ins and Outs at Altoona
 - Pullin' out of Picardi
 - Out of the Shed
 - Rarely on the Main

Title: Train Simulator: PRR GE 44 Loco Add-On

Genre: Simulation

Developer:

Digital Train Model

Publisher:

Dovetail Games - Trains

Franchise:

Train Simulator

Release Date: 23 Aug, 2012

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Minimum:

OS:Windows® Vista / 7 / 8

Processor:Processor: 2.8 GHz Core 2 Duo (3.2 GHz Core 2 Duo recommended), AMD Athlon MP (multiprocessor variant or comparable processors)

Memory:2 GB RAM

Graphics:512 MB with Pixel Shader 3.0 (AGP PCIe only)

DirectX®:9.0c

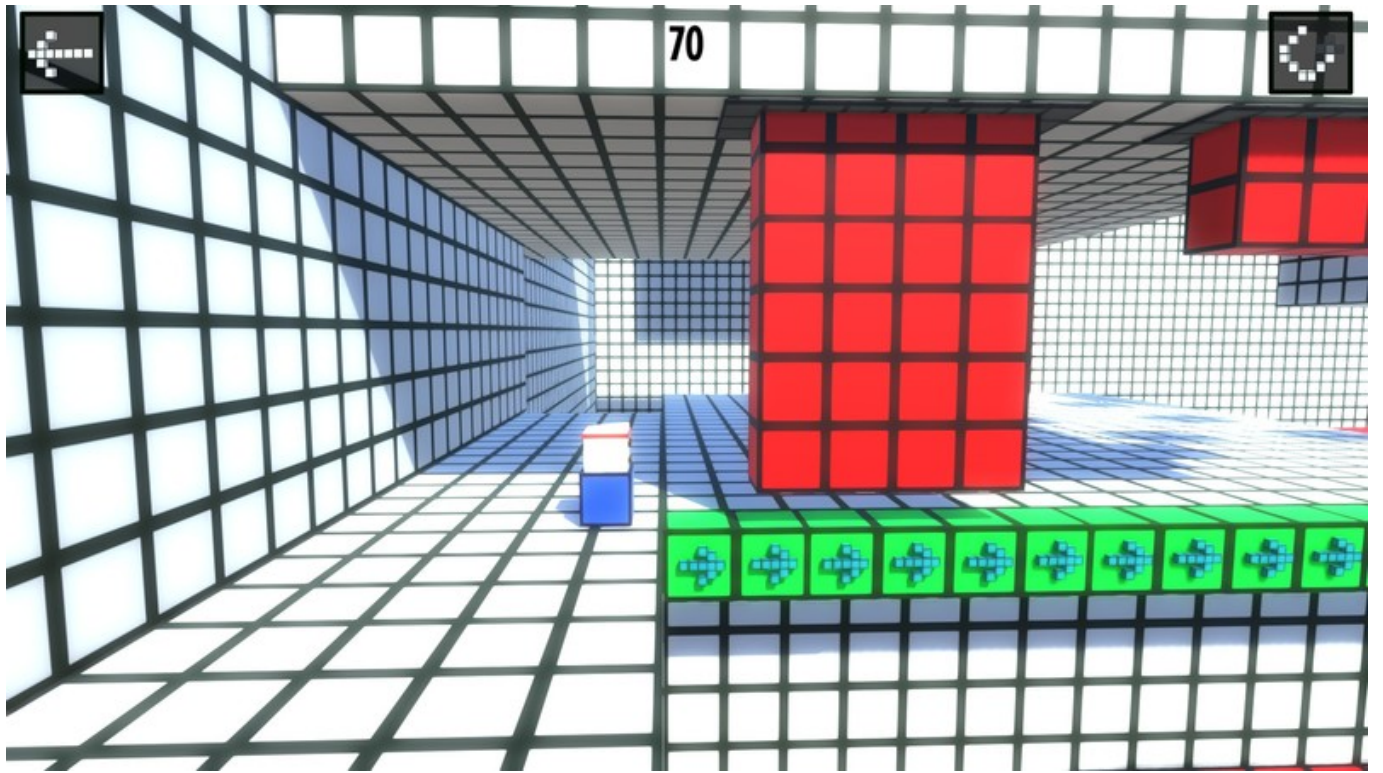
Hard Drive:6 GB HD space

Sound:Direct X 9.0c compatible

Other Requirements:Broadband Internet connection

Additional:Quicktime Player is required for playing the videos

English







I think the game is not bad if you are 6 year old. This is the game to buy for your kids.

That said, 30 minutes is not much for a game that's not free and outside of the funny characters I did not get anything out of it at all.. Still a great and real tense tactical shooter. The missions are quite varied even if a few of them appear more than once. Smoke grenades are a little overpowered and some elements feel a little dated but the game is still definitely a challenge, particularly if you want to keep your guys alive to the end.

Being an old game has meant Ubisoft has closed the online element down now, but there are ways round that to keep playing with any friends who want a cooperative game.

Overall this has a great balance between difficult but not frustrating. Very good for £5, but often it drops in a the sales to less. Then it becomes an absolute steal.. I bought this for me and a few friends on a whim, because why not? Could be fun for multiplayer...

It looks like it performs like it is buggy, is still unfinished, and generally isn't worth even the cost it asks. Go buy a copy of Descent or Overload instead, because those games are worth your time. Heck, buy NeonXSZ. That game was not my thing, but it's at least the solid game that this most definitely isn't.. its pretty bad :(Tried a bit of it. So far, it feels like nothing more than a glorified mobile game, with little in the way to differentiate it from any other "adventure" game of its kind. Even the central gimmick is underwhelming, and does little more than serve to make the character feel an undue sense of power. The art style is just a hair away from having that bland cartoon-y look that every "Clash of Clans" type game would have, and the camera lazily sits directly above the player, not allowing you to look ahead, as nearly any other isometric game of this kind should have. I got it on sale for a few dollars, and that price still felt a little steep.

This isn't worth your time.

Well, NRS patched the crap out of this game.

All that remains is this amazing, gory, and addictive game. Even though progression is a \u2665\u2665\u2665\u2665\u2665, it doesn't affect the awesome gameplay, and it gives me even more reasons to beat the \u2665\u2665\u2665\u2665\u2665 out of this game.. good fun for around 4 hours, have potential in the future but need a lot of improvement

7/10 pretty good for the price and make you realize how stupid humanity are. I love this game. I play it over and over. I know what to expect. I know about when the different types of aliens will show up. There's not much unexpected about this game for me. But I still love to play it. There's just something so satisfying about overcoming the odds on the hardest difficulties. There just enough randomness to keep each campaign a little unique. There are also so many wonderful mods that change the way the game plays. It's just a great game.. Nice little game. The AI is fairly good, entertaining and a bit of a challenge on highest difficulty. Never seems to match on multiplayer though - in time hopefully this will improve (more players needed!) - not a huge amount of replayability though if restricted to single player only.

. Excellent, amazing, incredible good. In fact, I don't know enough positive words in English to express, how good this game is. I have thought, that in these days, games like this are no longer in production. That gamers have become some kind of \u2665\u2665\u2665\u2665\u2665\u2665, so all they want are just stupid multiplayer shooters with no story and environment to explore. That they don't want to think, just strafe a shoot.

So I am really happy for game like Prey. If you like System Shock, Bioshock, Deus Ex, this is game just for you. For me, best game since System Shock 2.

In fact, I feel little shame, that I bought this game in sale, because developers of this masterpiece definitely deserve support. So I am looking forward for sequel.. MUST READ: If you're experiencing NO SOUND problem, google OpenAL and install the latest driver from their homepage.

Game is easy and cute, no death on-screen. It's a family-friendly game. It's a really good game for its target audience.

I do have one complaint though. The controls are clearly intended for console controllers and the game relies too much on auto aiming and camera assist for a PC game. Good game, poor port.. too realistic. Play domino in VR was a quite creative idea, I've tried several domino game ,this one's real gravity and BGM makes me stay longer.

If this game could add a destroy mode would be better. I enjoy the moment when you destroy everything including toys after a long-time build up .. This DLC gives You only one minor races, but gives You couple of new cosmic music tracks, which are great.

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